**Week 11**

(11th April – 18th April)

**Meeting**

(Thursday 11th April)

**Attendees:**

* Cameron Armstrong
* Daniel Olsson
* Jack Fisher
* Joe Douthwaite
* Josh Whelan
* Sehun Babatunde

**Meeting Log:**

* Continue working on sub-group tasks to work towards final application demo.
* Gave feedback on the application so far and what to do going forward.

**Actions**

*A description of how much time was spent during the week by each member and the actions performed during this time.*

* Cameron Armstrong
  + Main menu and game board. (2 hours)
* Daniel Olsson
  + Research and testing potential multiplayer solutions. (2 hours)
* Joe Douthwaite
  + User interface.
  + Offered suggestions on UI designs. (2 hours)
* Josh Whelan
  + User interface.
  + Information page script. (2 hours)
* Jack Fisher
  + Complete single player game functionality.
  + Help with testing possible multiplayer implementations. (3 hours)
* Sehun Babatunde
  + Research and testing potential multiplayer solutions.
  + Information tutorial screen design (2 hours)

Project GitHub <https://github.com/crouchbindset/professionalskills>